

BOB's or BLOB's



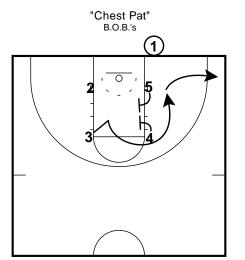
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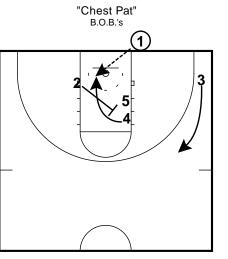
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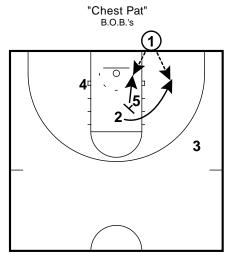
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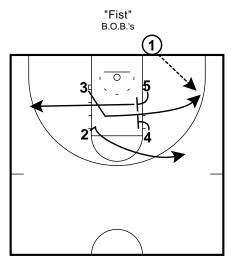
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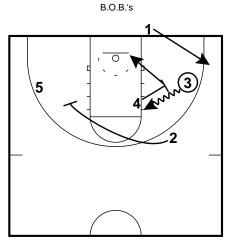






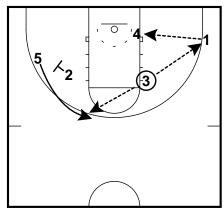




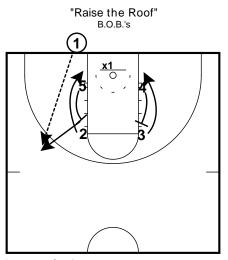


"Fist"

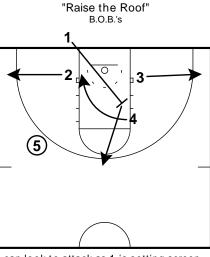
"Fist" B.O.B.'s



1 fakes upscreen for 2 and cuts thru elevator screen from 4 & 5 $\,$

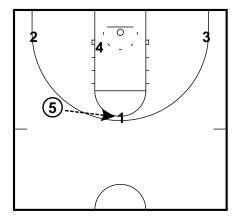


4 screens for 3 5 delays screen for 2 If 2 isn't open, 1 hits the 5 All Contents Proprietary

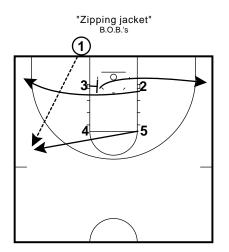


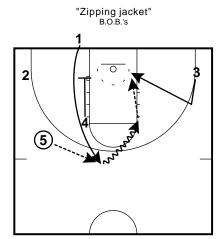
5 can look to attack as 1 is setting screen for 4

"Raise the Roof" B.O.B.'s

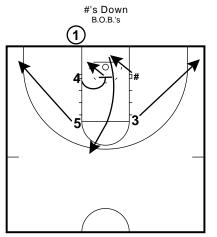






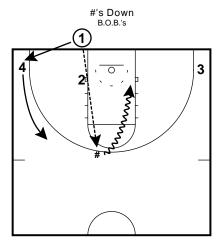


3 can get to the basket or 1 can backcut

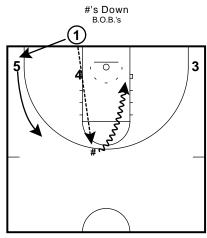


5 & 3 break to the corner Player sets up player while 4 sets screen for Player and then shapes to the ball

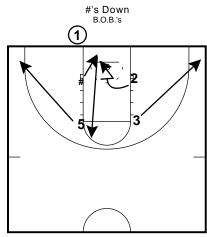
Player comes off of 4's screen for a catch at the top (can be anywhere from elbow to 3 point line)



Player has shot, drive, hands drill, punch and kick

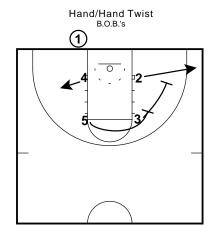


Player has shot, drive, hands drill, punch and kick

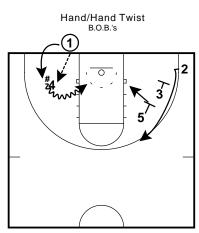


5 & 3 break to the corner Player sets up player while 2 sets screen and then shapes to the ball Player comes off of 2's screen for a catch at the top (can be anywhere from elbow to 3 point line)

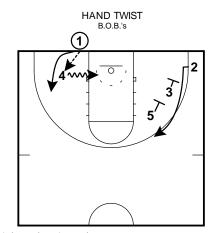




2 cuts to corner as 3 & 5 make their way to stagger screen 4 player pops back to elbow

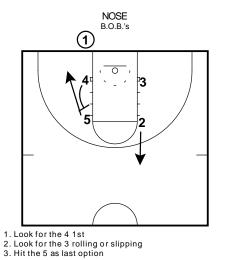


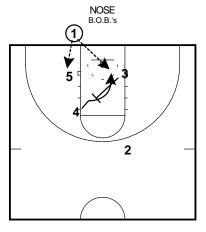
- 1 throws it to 4 over the top 3 & 5 are staggering for 2 player (decoy) 1 runs by for a hand off with 4 1 can keep for a score, hit 2 player coming off stagger
- or hit 5 player cutting to basket

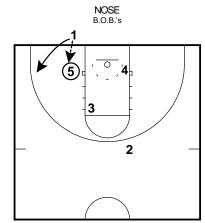




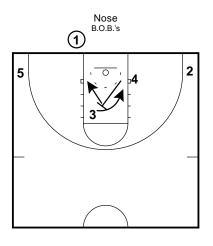
- 3 & 5 are staggering for 2 player (decoy) 1 cuts by for a hand off but 4 player keeps it



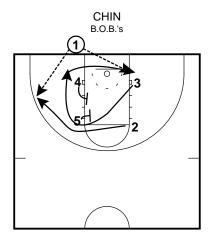




PG can inbound to 5 and come in for a hand off or shot in the corner.



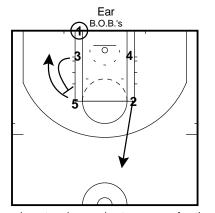


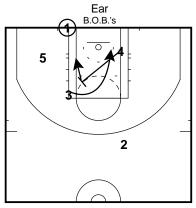


B.O.B.'s

CHIN

1. 2 fakes coming off double stagger by post and cuts hard to the PG calling for the ball 2. 3 cuts hard off 2 and comes off looking to shoot

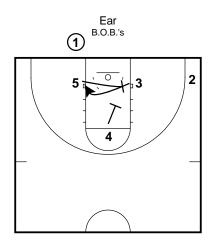


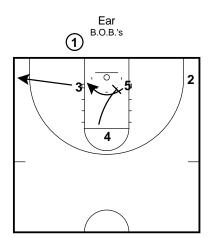


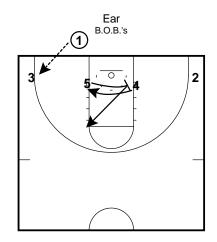
3 curls out and up and sets a screen for the 5 (3's butt is facing the corner). 2 pops up as a safety.

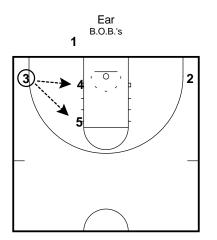
4 screens for the 3 (4's butt is facing the block where she came from). 4's hold the screens and rolls back to the basket.



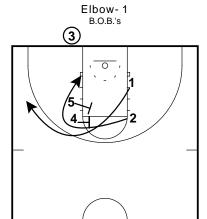










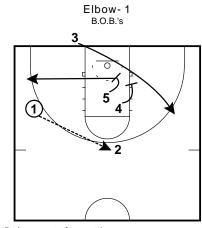


4 and 5 set a double screen for 1 and 2
1 comes off screen, getting open for pass from the 3

- 2 continues coming off screen and ends up around strong side block

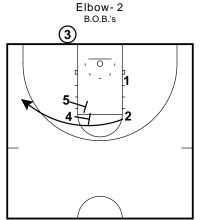


- 5 and 4 set a staggered screen for 2



- 5 clears out after setting screen - 2 gets pass from 1 and reverses it to the 3

- 3 looks for shot and 4 posting up



- 4 and 5 set a double screen for the 2

block - 1 sets a back screen for the 4 - 4 comes off screen hard looking to get ball on weakside block - 1 clears out to perimeter

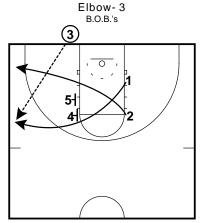


Elbow-2

B.O.B.'s (3 5 2

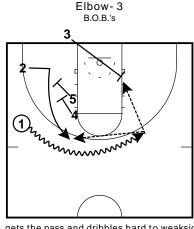
Elbow-2

Options: 2 in corner, 5 dive, 4 dive, 1 safety



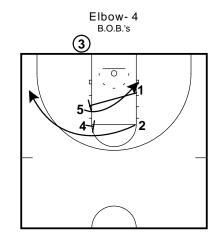
- 5 and 4 set a double screen for 1 and 2
- 1 comes off double first on the high side

- 2 comes off double on the low side

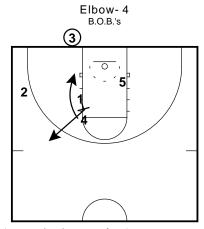


- 1 gets the pass and dribbles hard to weakside - 1 looks for 3 posting, and the 2 coming off a stagger from the 5 and 4

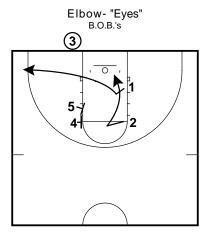




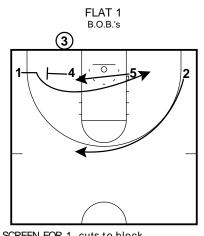
- 4 sets a screen for 2
- 1 sets a back screen for the 5
- 5 dives hard to weakside block



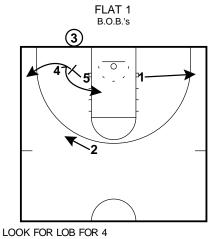
- 1 sets a back screen for 4
- 4 dives hard to strong side block
- 1 clears out to be safety



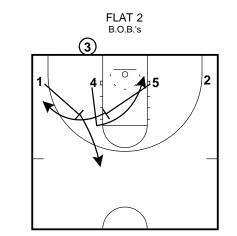
- Special Read... if 2 x is jumping under/over screens...2 jabs at defender and then dives

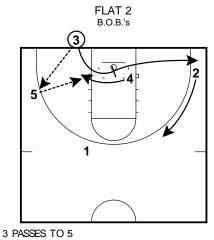


4 SCREEN FOR 1, cuts to block LOOK FOR 1







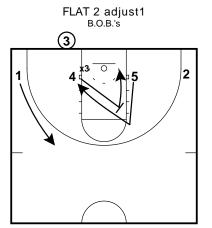


3 CROSS SCREENS FOR 4

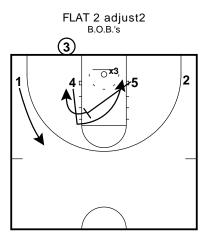
5 looks for 4

- 5 SCREENS 4 (LOOK) 1 SCREENS 5 1 POPS



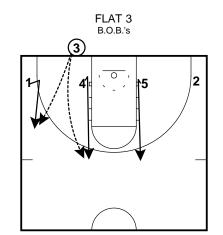


4 SCREENS 5 and rolls to basket

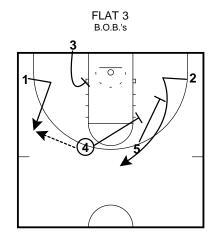


5 SCREENS 4 AND SLIPS

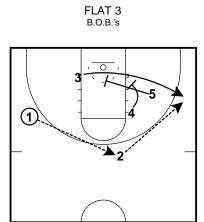




4 and 5 seal and pop high



3 jumps in to post up (look) 4 and 5 stagger away for 2 (look)



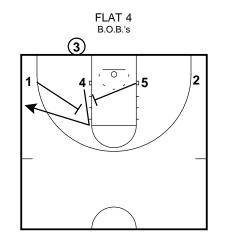
3 comes off 4 and 5 stagger

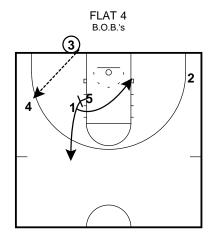


FLAT 3 B.O.B.'s

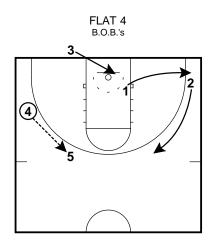
4 screens for 5 (look) Or 3 can swing it around to 1







quick look is to the 1 inside Or hit the 4 on the wing

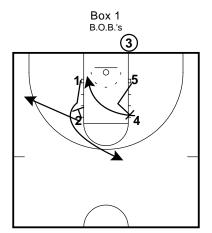


1 & 5 set back screen for 4 4 uses 1's screen





5 dribble away and come back 4 down screen for the inbounder coming in for a 3pt look

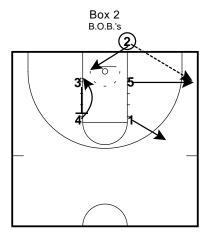


1 runs off of 2 man's screen as safety. 2 pops out to the wing. 5 sets a back screen for the 4 man who cuts to opposite block. 5 flashes to the ball.

Box 1 B.O.B.'s

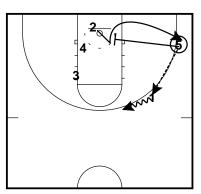
first look is the 4 man cutting to the basket. second option is the 5 cutting back to the basket after she sets a screen.





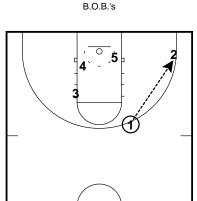
3 sets a back screen for the 4 who cuts to the basket. 5 and 1 pop out to the wing. 1 is safety. 2 passes the bal to the 5.





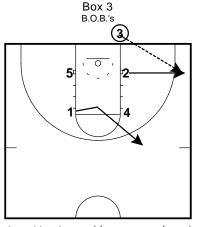
5 passes the ball to the one, who takes 2 hard dribbles to the left. 5 sets downscreen for the 2, who shoots out to the corner

Box 3



Box 2

1 passes the ball to the 2 for a quick 3.



B.O.B.'s

2 cuts out to strong side corner and receives 5 set of th safety. 5 set of the safety.

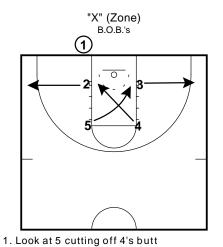
5 sets a back screen for the 4, who brushes of the screen strong side for a layup.

Box 3 B.O.B.'s

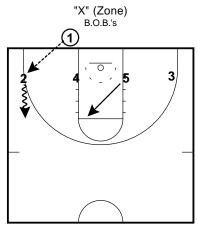


If the pass isn't there, 2 passes the ball to the 1 who receives an on-ball screen from the 5 to rack it or pick and pop with the 5.

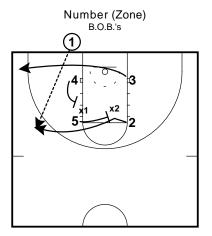


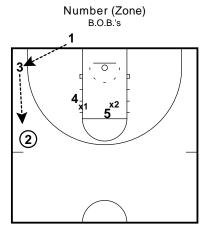


2. Hit 3 in the corner if defense covers the 5

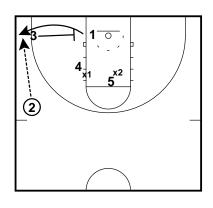


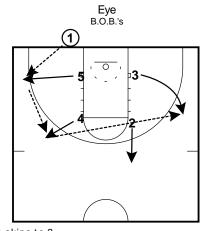
1. If hit the 2, she dribbles up to the wing and looks at the PG in the corner. 5 flashes to the hi post $% \left(\frac{1}{2}\right) =0$



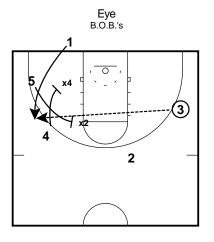




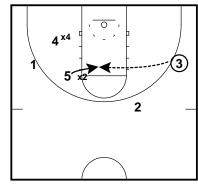




4 skips to 3

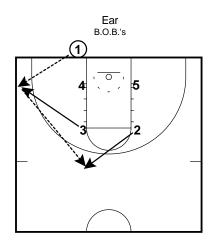


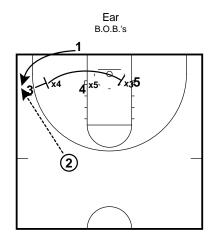




5 can shape to the ball if x2 fights out to guard the shooter

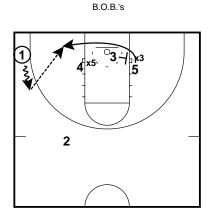






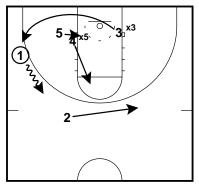
3 sets screen for 1 then screens the outside of the zone

4 posts up hard against the middle of the zone

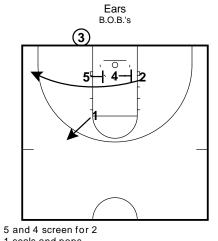


Ear





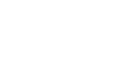
If 5 isn't open, 1 dribbles up 4 pops to the elbow 3 cuts back to the strong side



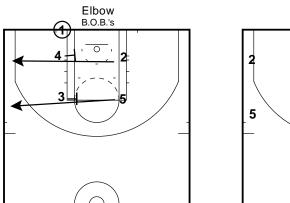
1 seals and pops

Ears B.O.B.'s (3) 0 5 screens middlle for 4 4 curls to basket

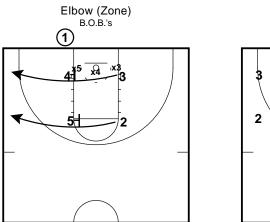
1 hits 4 or 5 opening up

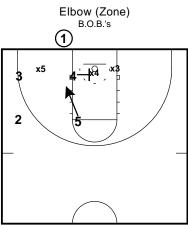


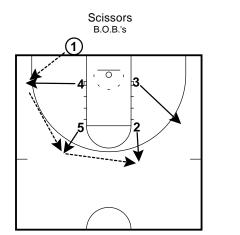


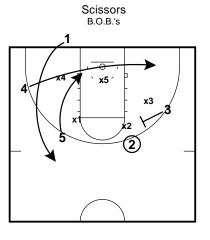




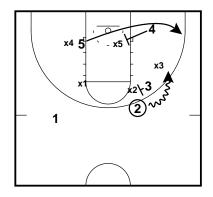




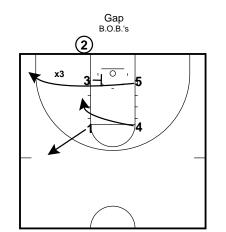


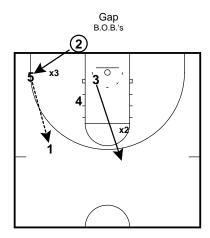


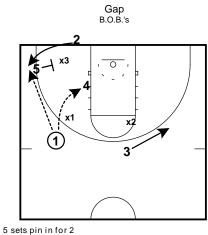












3 screens middle of the zone

3

Δ

5

5 cuts ball side corner

4 tries to find a gap

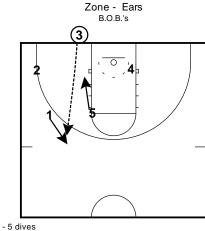
1 holds for a second and breaks out to help inbounder

Zone - Ears

B.O.B.'s

1

2



- 4 sets a screen on inside of zone for the 2 - 5 sets a screen on outside of zone for the 1

Zone - Ears 2 B.O.B.'s (3 0 ₽4 1 5 2

B.O.B.'s 3 0

2 weakside, 4 weakside, 5 diving 1 safety

All Contents Proprietary

4 tries to find gap 1 can hit 2 for a shot, 4 for a post touch or 5 shaping after the screen if X3 fights hard thru the screen

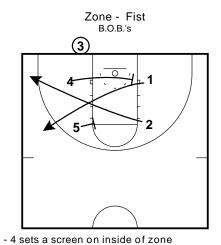
4 seals middle of zone, most likely going to be outside bottom player
1 becomes safety

Zone - Ears 2

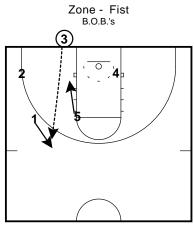






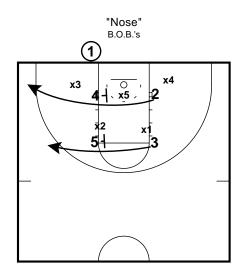


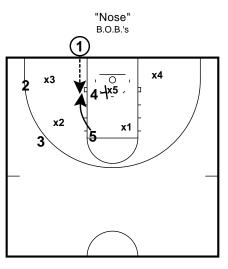
- 5 sets a screen on outside of zone

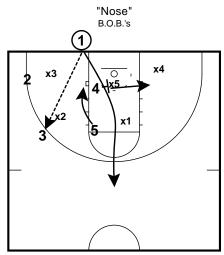


- 5 dives
- 4 seals middle of zone, most likely going to be outside bottom player
 1 becomes safety



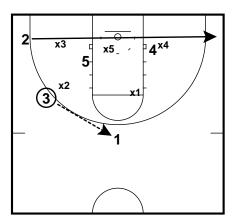






If 5 isn't open down the lane, 1 ball gets to the 3 (either thru the two or straight to the 3) 4 clears the lane



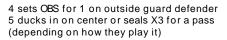


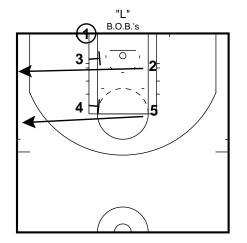
 $- \underbrace{\begin{array}{c} x_{3} \\ x_{2} \\ x_{2} \\ 1 \end{array}}_{x_{2}} \underbrace{\begin{array}{c} 0 \\ x_{5} \\ x_{5} \\ x_{1} \\ x_{2} \\ 1 \\ x_{3} \\ x_{4} \\$

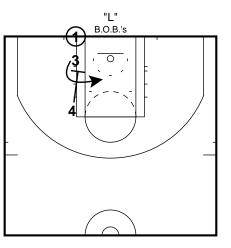
"Nose"

B.O.B.'s

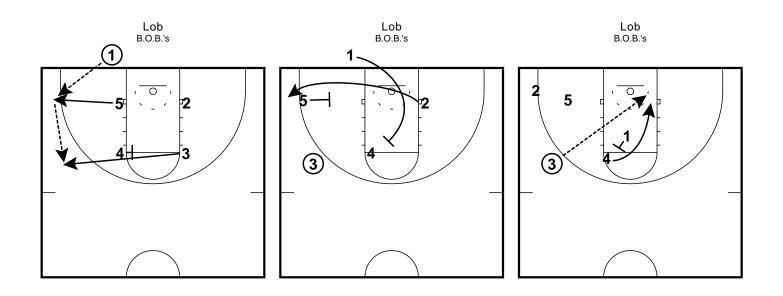
2 cuts thru to the other side as 1 gets to the top. 3 passes to 1.





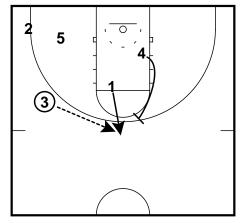


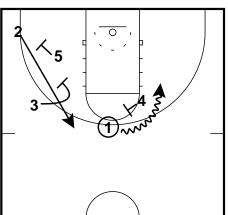


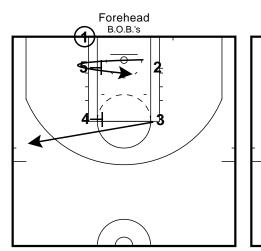


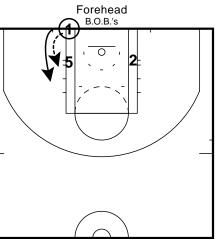




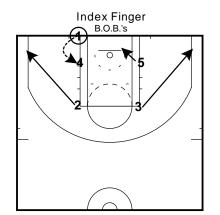




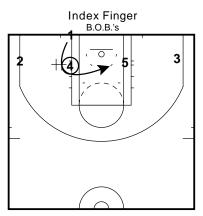




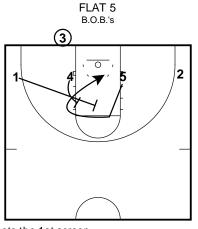


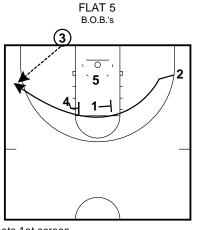


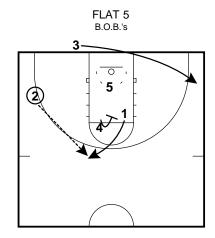
2 and 3 cut hard to the corners. 5 looks to occupy the block and seal.



1 looks for a hand off from 4. 4 can make the read to fake the handoff and finish back baseline.







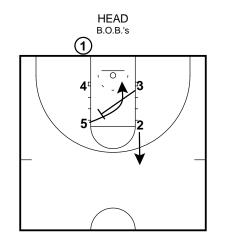
1 sets the 1st screen

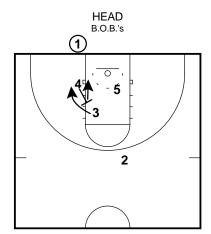
- 4 sets the 2nd
- 5 pops up then curls around 1 & 4 screen

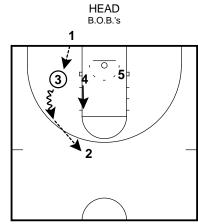
1 sets 1st screen 4 sets 2nd 5 and x5 clog the paint 2 calls for ball wide and then sprints off

screens for quick 3pt





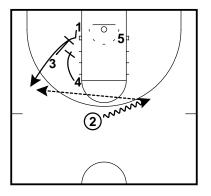


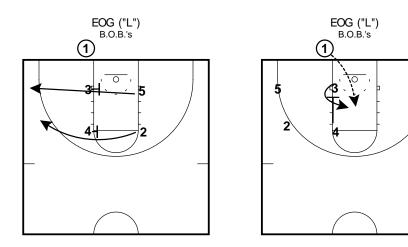


1. PG can hit 3. 3 dribble up. Hit 2 2. Stagger for PG

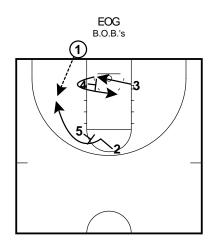
- 1. Hit the 5
- Look at 3 for quick shot
 Look at 4 rolling or slipping
 3 is last option

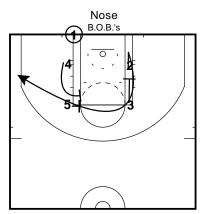












Best shooter is in the 2 spot. 3 screens down for 2 and posts up on the block. 4 comes up to the elbow. 4 and 5 set screens at the elbow.



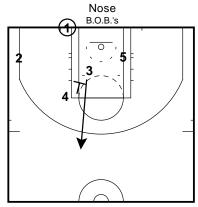
2 comes off looking for a shot. She can trail as well if the defense is curling. Then 2 must get to the corner. 3 sets a screen for the 5 who comes off weakside block.

SAVE

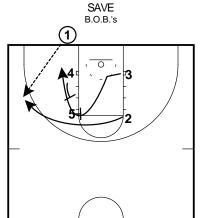
B.O.B.'s

1

Δ



4 then sets flare for 3 and then dives to the basket.

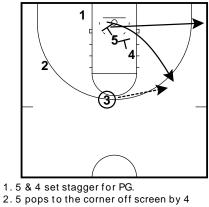


1. Fakes middle and runs off double stagger to block. If open hit the 3. 2.2 follows. PG hits 2.

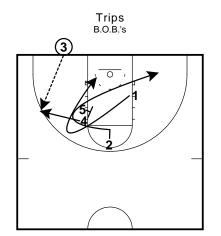
2

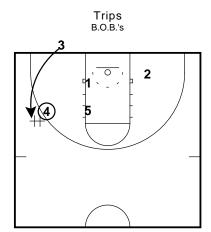
1.5 & 4 set stagger for 3

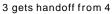


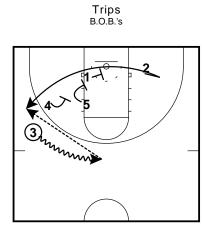












3 dribbles hard towards rim line 2 comes off triple screen w/4 as last screen

2 cuts towards 1 then curls off 4 &5 to the short corner 1 curls off to the low block

4 pops straight out to receive pass from 3

