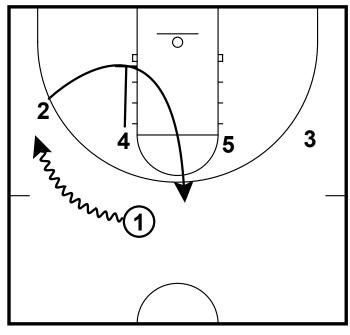
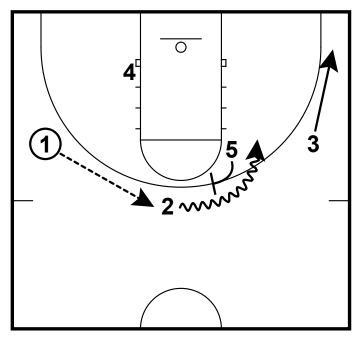
St. Leo

Basic Basic



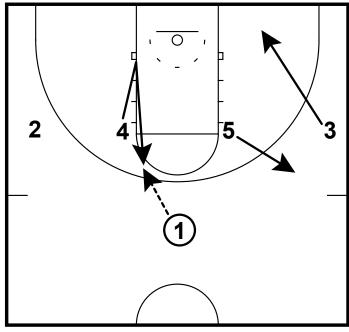


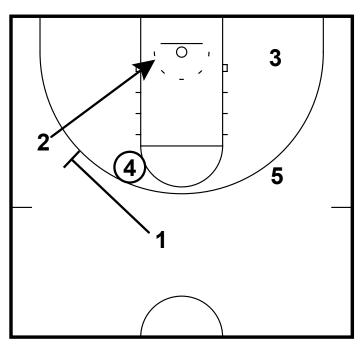
2 loops off down screen

-High on-ball for 2 -3 spaces out

St. Leo

Bear Bear

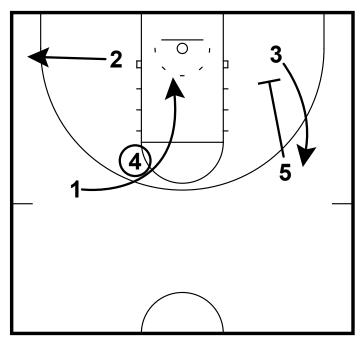




4 runs this set - makes decisions

2 hard backdoor off fake screen by 1

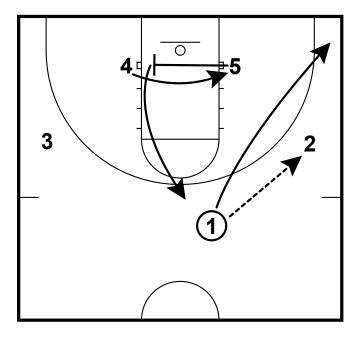
Bear

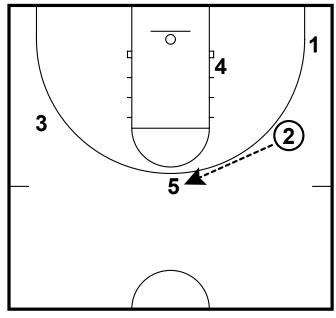


5 seals after screen

St. Leo **HC Man**

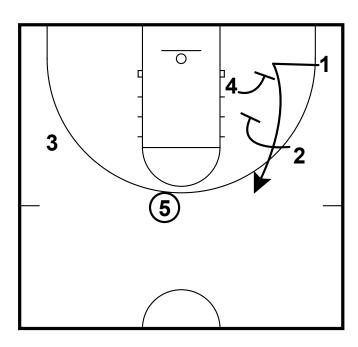
Chicago Chicago





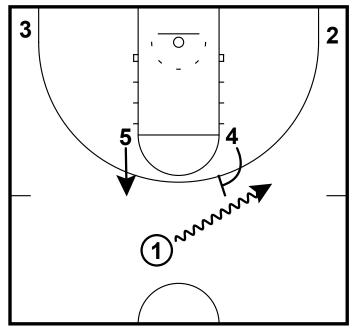
- -Triangle between 1,2,4 -5 pops to top of the key -5 has option to straight line drive left

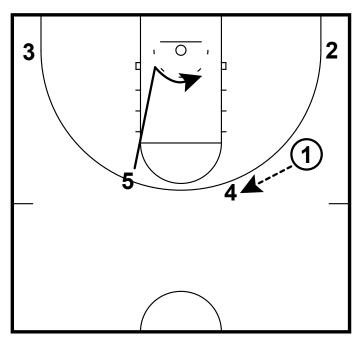
Chicago



St. Leo

Horns Horns

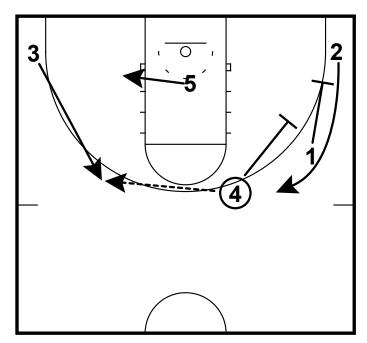




-1 can go off 4 OR 5

- -5 Dives and seals
- -4 Pops

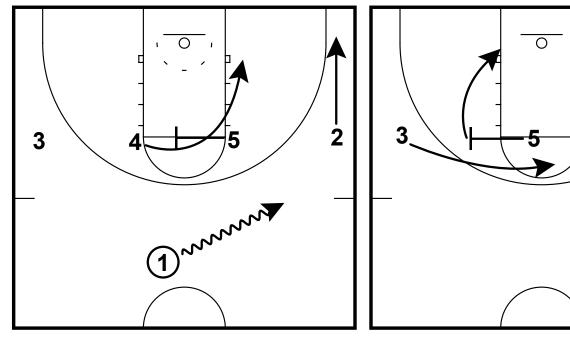
Horns



-If nothing is open in post, swing to the 3 and stagger screen for $\ensuremath{\text{2}}$

St. Leo

Red Post Red Post

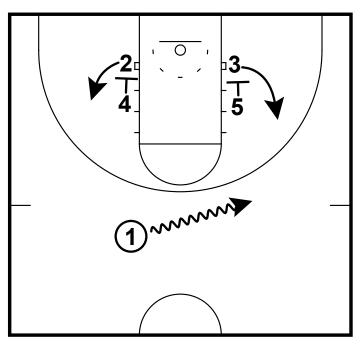


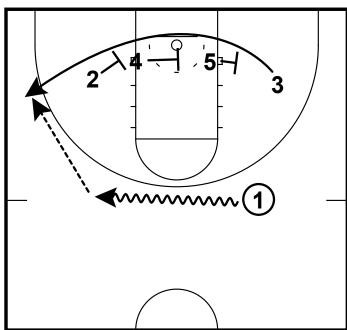
-Looks: 4 posting, Lob to 5, 3 cutting then high low

1

St. Leo

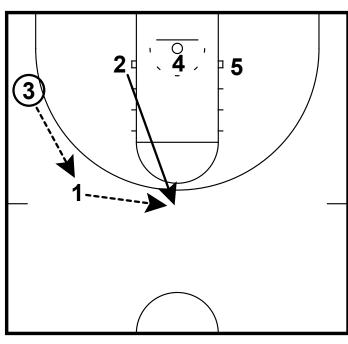
Trips Trips

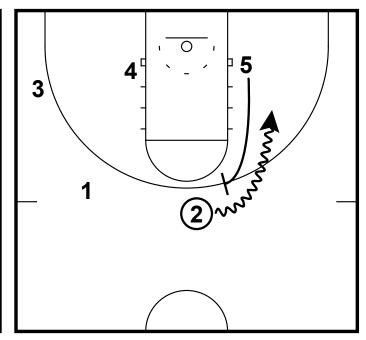




3 come off triple screen

Trips Trips





Ball reversal as 2 shoots to top of key

HOB - 4 can duck in if 2 does not have a drive