

Topic: **Next level Defense:** Top Block, ICE, ICE RED & more!

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Purpose: Dictate what the defense does, not react to plays. We want to TAKE away actions.

1. Top Block- face guard player using an off ball screen or DHO
 - a. Stagger (2 posts or 1 post 1 guard)
 - b. DHO (post to guard)
 - c. Elbow handoff

2. ICE- Force ball handler AWAY from on ball screen- call is ICE ICE ICE
 - a. SPR/MPR Defense (stunt)
 - i. Positioning- ball handler Defender, post, Nail, Rim
 - ii. Post slip low-Low I picks up, Post pops to elbow-Nail man. NEAR MAN
 - iii. SPR ICE- Post jump off, Guard jumps TOWARD ball handler on HIGH side
 - iv. MPR ICE- Post must call Right ICE or Left ICE- guard must jump to ball handler

3. CE RED- Trap within ICE defense
 - a. Automatic on flip screens or step ups
 - b. SPR/MPR ICE RED- TRAP (full rotate)

4. Base go Red- Double post on block (force baseline)
 - a. Positioning- White on block, $\frac{3}{4}$ on overloaded side
 - b. Post entry- Low I base got red
 - c. Top player drop to backside